
Name

rdairplay — Module for playing Rivendell logs

Synopsis

rdairplay [*OPTIONS*]

Description

The **rdairplay**(1) module is the primary interface for executing logs other audio content. This man page documents its command-line arguments. For overview of the UI and other elements, see the *Running Logs with RDAirPlay* chapter in the *Rivendell Operations and Administration Guide*.

Options

log-spec=*log-name*[:*next-line*[+]]

After startup, load the *log-name* log into the log machine specified by *log-spec*. If a *next-line* value has been specified, then do a **make next** to that line. If a **+** has been appended to the line number, then start the log.

log-spec must be **--log1**, **--log2** or **--log3**, referring to the Main Log, Aux 1 Log or Aux 2 Log log machines respectively. It is possible to use multiple *log-spec* clauses. If multiple clauses referring to the same log machine are given, then the last one specified will be used.

--dump-panel-updates

When this option is given, **rdairplay**(1) will print a dump of the currently loaded sound panel array to standard output each time the Rivendell user logged into the system is changed.

Examples

rdairplay --log1=MyLog

Load **MyLog** into the Main Log machine

rdairplay --log2=My-Log:14+

Load **MyLog** into the Aux Log 1 machine, 'Make Next' to line **14** and then start the log.

rdairplay --log1=YourLog --log2=MyLog

Load **YourLog** into the Main Log machine and **MyLog** into the Aux Log 1 machine.